

2012 Wyoming State NASP Championship Virtual Tournament February 20 – March 2, 2012



Who

- Elementary (4th-6th), Middle (7th-8th) & High School (9th-12th)
- In 2012, the Wyoming State NASP Tournament is also inviting community programs to participate. Community or after-school programs include teams with certified NASP coaches from YMCA, Scouts, Park and Recreation Departments, etc.

Reminder: Community Programs will not qualify for the NASP National Tournament

• The virtual tournament allows your school/program to shoot the competitive rounds at your home facility within a two week time frame

Qualifying for the National NASP® Tournament

- 1st place Elementary (4th -6th), Middle (7th-8th) and High School (9th-12th) teams from state tournaments (*Community programs do not qualify for the National Tournament*)
- Teams with qualifying scores (qualifying score = sum of top 12 archers with at least 4 archers of the opposite gender)
 - o Elementary School qualifying score is 2,800 points
 - o Middle School qualifying score is 2,900 points
 - o High School qualifying score is 3,000 points
 - The first placing team in each division from every state is qualified regardless of their team score
 - Male & Female individuals placing 1st thru 5th in grades 4th, 5th & 6th or in the Middle & High School Divisions
- 12 or more of the archers must have been on the team that qualified for nationals at their state tournament

Registration -

- Pre Registration is not required, but will be available from February 1 March 2
- Register on-line at www.nasptournaments.org
- Access to the registration site is available to the NASP® teacher via their BAI registration number (if you do not know your BAI number contact Tasha Sorensen)
- The registration fee is \$500/student and payable on-line
- Registered archers and up to 3 coaches from each registered team receive a souvenir t-shirt
- All scores must be submitted by 5:00pm Mountain Time on March 2nd

Tournament Rules:

- I. Participation Only students who attend NASP® schools or community programs may participate
 - A. 4th 12th Grade Students: Only students who are in grades 4-12 by the date of the tournament may participate. There is an adult, just for fun category as well.
 - B. A student below 4th grade may participate if documentation from the school principal is provided to NASP® at the on-site registration desk indicating the student has participated in

- the school's NASP® classes and can safely perform all tournament procedures with NASP® specific equipment.
- C. Competitive Divisions: Elementary: 4th-6th grades, Middle: 7th-8th grades, High: 9th-12th grades and Adult (Individuals only).
- D. A student at a NASP® school that has graduated during (i.e. early) the current school year may, at the discretion of the coach, be registered to participate.
- E. Team Size: NASP® archery teams must contain 16-24 students, at least 5 of which must be of the opposite gender.
- F. Shooting "Up": A student, who by grade would be in a younger Division (elementary or middle school), may shoot "up" for a team in an older Division, if the student is from the same school or same district and both schools offer NASP® as part of the school's curriculum.
- G. Single Gender or Small Schools: If the school is single gender, opposite gender participants may come from other NASP® schools in the same city, county or school district. If the school contains fewer than 125 students (combination of grades 4-12) the team may be comprised of students from other participating small (< 125 students) NASP® schools in the same city, county or district.

II. **Equipment** -- Only equipment specified for use in NASP® may be used in the tournament.

- A. <u>Bows:</u> Only stock (original) unmodified Genesis™ bow approved for NASP® may be used.
 - a. Only thread knots or heat shrink nock locators will be permitted to be used. The bow string may have 1 or 2 nock locators. If two nock locators are used the arrow nock must be placed between them. Brass nock locators are prohibited. Instructions for tying on a nock locator are available at www.nasparchery.com
 - b. The bow must be sight and sight-mark free. Camouflage bows may be used, but the face of the riser window must be covered to prevent camouflage lines serving as sight-marks. Tape or paint placed to cover sight marks must remain in place throughout the competition.
 - c. The bow must be free of draw stops or stabilizers.
 - d. The bowstring and cables may be "after-market" but of the same approximate length.
 - e. The cable guard, slide, wheel, cam, bearings, riser and limbs must be original and unmodified.
 - f. An archer's bow may be personalized by painting, stickers, etc. as long as sighting aids are not created.
 - g. The arrow rest must be original and unmodified. A missing rest arm sleeve is permissible.
 - h. All bows must be on bow racks for range official inspection before shooting begins.
 - i. Bows may not be taken behind the waiting line without range official approval once shooting begins.
 - j. The bow's draw weight must remain unchanged after the 1st non-practice arrow is shot at 10 meters.
 - k. Except for major malfunction the same bow must be used throughout the competition.
- B. <u>Arrows:</u> Only arrows and arrow components approved for use in NASP® National Tournament may be used.

- a. The only arrows permitted for use in this tournament are the unmodified, Easton aluminum 1820 Genesis arrows. If providing your own arrows, they must be this official and unmodified NASP® arrow.
 - i. Arrow nocks may be the NASP® standard which is glued on a swaged end of the arrow shaft.
 - ii. Or the arrow may be the next generation NASP® Genesis 1820 arrow by Easton with the original push-in G-nock and blue or gold aluminum shafts
 - iii. Arrow points must be the NASP® standard; glue-in, cone shaped and weighing 60 grains.
 - iv. Arrow vanes must be soft plastic, 2.5-3.0" long and no more than 0.4-0.6" in height and attached to the shaft with a straight off set of approximately 1.5 degrees. There may only be 3 vanes on the arrow.
 - v. Arrow vanes may be marked for purposes of identification.
 - vi. The arrow shaft may be marked, crested, or taped above the mid-point (towards the nock) for purposes of identification.
- C. Accessories: Archers may wear finger tabs, tape, or gloves to protect draw-hand fingers. "No-glove" finger-protection devices may be placed on the bowstring. Heat shrink tubing may be placed on the bowstring to reduce finger strain but the tubing must cover the entire center serving above and below the nock locator(s). Archers may wear arm guards. Finger or wrist slings are allowed. Wrist slings may be attached using the stock bolt that comes with the strap. The bolt must be made of steel or plastic and must protrude 1" or less beyond the bow's accessory hole. Mechanical release aids are not allowed, except as pre-approved solutions for physically challenged archers. "Sims" vibration dampeners on the limbs are allowed.
- D. All bows, arrows and accessories used by participants may be subjected to inspection, including dismantling at the discretion of tournament officials. Anyone found using disallowed equipment or modifications will forfeit their awards and be disqualified from the rankings. Disqualification may affect their team's rank.

III. Competitive Format

- A. Range Set-Up
 - a. Targets faces (paper) will be NASP® 80 cm FITA face with 10 scoring rings.
 - b. Target butts will be placed directly on the floor similar to the height of school butts.
 - c. Target faces (paper) will be attached to the butts approximately 4-6 inches above floor.
 - d. The target line will be approximately 2 yards or meters from the target butts.
 - e. There will be 10 meter (32' 10") and 15 meter (39' 2") shooting lines.
 - f. The waiting line will be at least 4 yards or meters beyond the 15 meter shooting line.
 - g. A "Coaches Alley" can be delineated between the waiting line and spectators.
 - h. Spectator seating can be placed as close as possible behind the waiting line.
 - i. Approximately 230, 5ft. wide shooting lanes will be used with 2 archers assigned per lane per flight.
- B. Whistle Signals: NASP® whistle commands will be used to operate the range.
 - a. 5+ whistles for an emergency
 - b. 2 whistles to "get bow"
 - c. 1 whistle to "shoot",
 - d. 3 whistles to "go get arrows"

- C. Arrow Handling and Moving about the Range: NASP® safety rules must be followed.
 - a. Archers must walk when moving about the range.
 - b. Archers must have one foot on each side of the shooting line with "bows on toes" before shooting begins.
 - c. The tournament-provided arrow quiver must be placed ON the shooting line in FRONT of the archer.
 - d. Shooter and quiver must remain in their half of assigned lane when at shooting line.
 - e. Archers must remain standing when at the targets to score and pull arrows.
 - f. While both archers may approach the target when scoring, only one archer may remain at the targets when arrows are pulled. The other archer must be safely behind the target line while arrows are being pulled.
 - g. Archers must pull only their own arrows, one at a time.
 - h. Points must be covered with one hand and shafts grasped just below the vanes with the other when carrying arrows.
 - i. The archer must pre-draw, draw and aim in a manner to keep the arrow pointed safely below the top of the backstop curtain and away from the floor at all times.

D. Order of Shooting

- a. Each archer will shoot one practice ends of 5 arrows at 10 meters and then shoot 3 scoring ends of 5 arrows (15 arrow total) at 10 meters.
- b. Each archer will shoot one practice ends of 5 arrows at 15 meters and then shoot 3 scoring ends of 5 arrows (15 arrow total) at 15 meters.
- c. Archers will have 2 minutes to shoot each 5-arrow end. An alert will be provided near the conclusion of each end. For tournament management purposes, no time clock will be in view of the archers.
- d. An arrow that bounces off the target may be shot again as indicated by range officials.
- e. A dropped arrow will be left on the floor and replaced by a range official.
- f. An arrow that reaches the target line in the air or by sliding on the floor without hitting the target is considered a shot rather than a dropped or a bounce-out arrow and will be scored zero points.

E. Scoring:

- a. All arrows must be scored before any arrow or the target's face is touched.
- b. Beginning in the center of the target, scoring rings are 10, 9, 8, 7, 6, 5, 4, 3, 2, 1.
- c. An arrow touching the lines is awarded the point higher value.
- d. An arrow that isn't in a scoring ring is awarded "O" points.
- e. The "X" ring in the center of the 10 is simply scored as a 10.
- f. An arrow that "robin-hoods" another arrow scores the value of the arrow in the target.
- g. An arrow that skips off the floor and strikes the target is scored where it lands.
- h. An arrow that skips off the floor and bounces off the target is treated as a bounce-out.
- i. Summation of the highest 12 individual scores, with at least 4 of both genders will comprise the team score.

IV. Wyoming Game and Fish Department's Tournament Coordinator and NASP® reserves the right to modify, remove or add items as needed. Please go to www.archeryintheschools.org for the latest version of the Official Rules & Regulations.

CHECK BACK OFTEN!

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